

AMENDMENTS TO THE CLAIMS

Please amend the claims as follows:

1-9. Cancelled.

10. (Original) A method of defining a class of graphical display objects, the method comprising:

receiving a default definition data structure wherein the default definition data structure includes information about a default graphical display object;

receiving a first class member definition data structure related to a first graphical display object wherein the first class member definition data structure includes information about the differences between the default graphical display object and the first graphical display object; and

receiving a second class member definition data structure related to a second graphical display object wherein the second class member definition data structure includes information about the differences between the default graphical display object and the second graphical display object.

11. Cancelled.

12. (Currently Amended) A device configured to define ~~method of defining~~ a class of graphical display objects, the device method comprising:

a data logic configured to receive ~~means for receiving~~ a default definition data structure wherein the default definition data structure includes information about a default graphical display object;

a data logic configured to receive ~~means for receiving~~ a first class member definition data structure related to a first graphical display object wherein the first class member definition data structure includes information about the differences between the default graphical display object and the first graphical display object; and

a data logic configured to receive ~~means for receiving~~ a second class member definition data structure related to a second graphical display object wherein the second class member definition data structure includes information about the differences between the ~~default~~ first graphical display object and the second graphical display object.

AI  
13. (Original) A system for creating a class of graphical display objects, the system comprising:

a default class definition module configured to receive a default class definition of a graphical display object;

a class member module configured to receive a first class member definition of a first graphical display object related to the default class definition; and

the class member module further configured to receive a second class member definition of a second graphical display object related to the default class definition and different from the first class member definition.

Sub B  
14. (Original) A system for building a graphical display object, the system comprising:

a class definition module configured to receive a default class definition and first class member definition;

a definition extraction module configured to extract information relating to a graphical display object from the first class member definition and to extract information relating to the graphical display object from the default class definition; and

a graphical object builder module configured to build the graphical display object based at least upon the extracted information from the first class member definition and the extracted information from the default class definition wherein the extracted information from the first class member definition overrides at least a portion of the extracted information from the default class definition.

15. (Currently Amended) A graphical display object system for building graphical display objects, the graphical display object system comprising:

data logic configured to receive ~~means for receiving~~ class definitions including a default class definition and first class member definition;

data logic configured to extract ~~means for extracting~~ information relating to a graphical display object from the first class member definition and the default class definition; and

~~AI~~  
~~data logic configured to build means for building a graphical display object based at least upon extracted information from the first class member definition and the default class definition wherein the extracted information from the first class member definition overrides at least a portion of the extracted information from the default class definition.~~

~~A2~~  
~~16. (New) The method of Claim 10, wherein the graphical display object relates to a graphical user interface object.~~

~~Sub B~~  
~~17. (New) The method of Claim 16, wherein the graphical user interface object includes at least one of programmable buttons, default buttons, windows, menus, and touch sensitive screens.~~

~~18. (New) The method of Claim 10, wherein the default graphic display object is provided by a template; and wherein the first and second class definition data structure are provided by file created independent of a media player.~~

~~19. (New) The device of Claim 12, wherein the graphical display object relates to a graphical user interface object.~~

~~20. (New) The device of Claim 19, wherein the graphical user interface object includes at least one of programmable buttons, default buttons, windows, menus, and touch sensitive screens.~~

~~21. (New) The method of Claim 12, wherein the default graphic display object is provided by a template; and wherein the first and second class definition data structure are provided by file created independent of a media player.~~

~~22. (New) The system of Claim 13, wherein the graphical display object relates to a graphical user interface object.~~

~~23. (New) The system of Claim 22, wherein the graphical user interface object includes at least one of programmable buttons, default buttons, windows, menus, and touch sensitive screens.~~

~~24. (New) The system of Claim 13, wherein the default graphic display object is provided by a template; and wherein the first and second class definition data structure are provided by file created independent of a media player.~~

Sub B5  
A22  
25. (New) The system of Claim 14, wherein the graphical display object relates to a graphical user interface object.

26. (New) The system of Claim 25, wherein the graphical user interface object includes at least one of programmable buttons, default buttons, windows, menus, and touch sensitive screens.

27. (New) The system of Claim 19, wherein the default graphic display object is provided by a template; and wherein the first and second class definition data structure are provided by file created independent of a media player.

28. (New) The system of Claim 18, wherein the graphical display object relates to a graphical user interface object.

29. (New) The system of Claim 28, wherein the graphical user interface object includes at least one of programmable buttons, default buttons, windows, menus, and touch sensitive screens.

30. (New) The system of Claim 15, wherein the default graphic display object is provided by a template; and wherein the first and second class definition data structure are provided by file created independent of a media player.